‘Rendering Techniques’

Year 8 Art & Design
Project 2. (Skills Building)

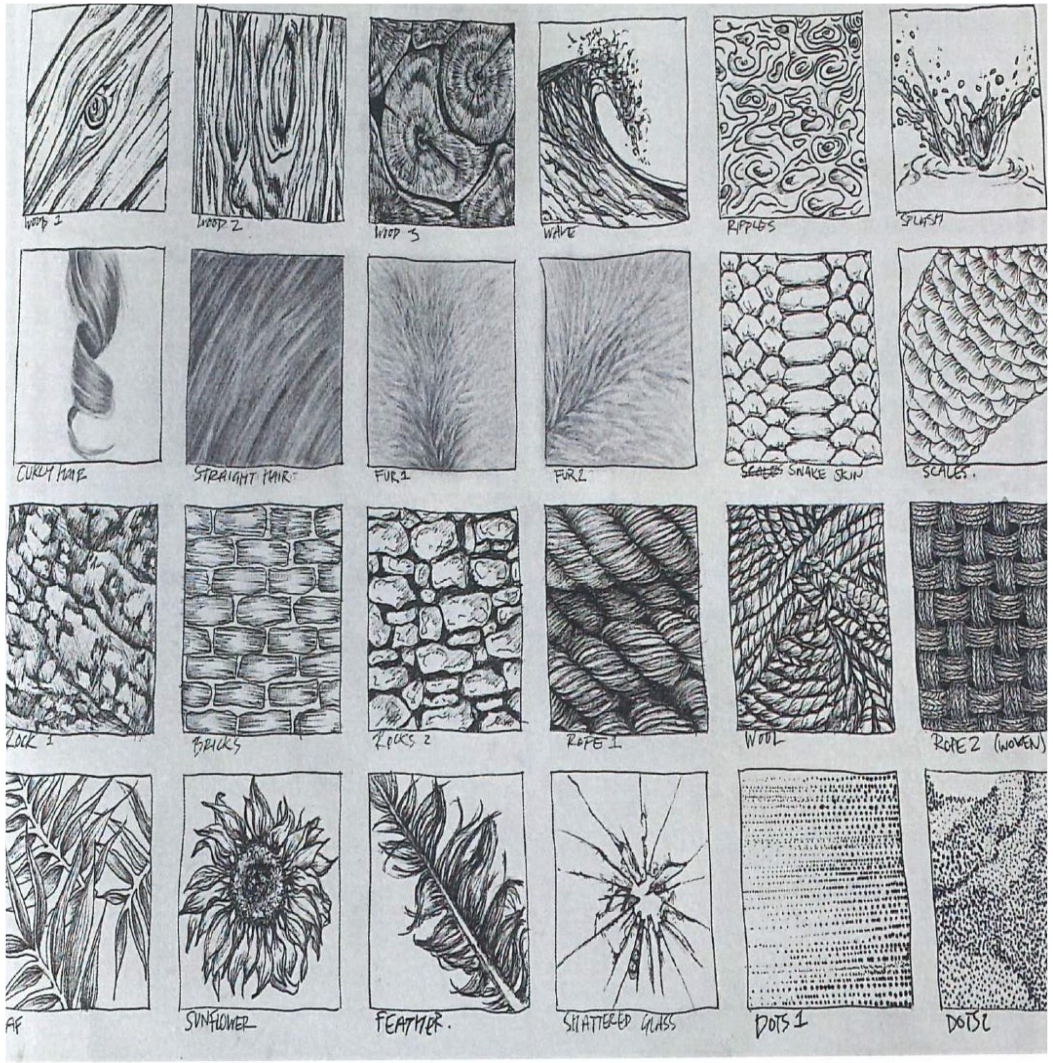
The Formal Elements are the parts used to make a piece of artwork.
The art elements are Line, Shape, Colour, Texture, Pattern, Form and Tone.
They are often all used together and how they are organised in a piece of art determines what the finished piece will look like.

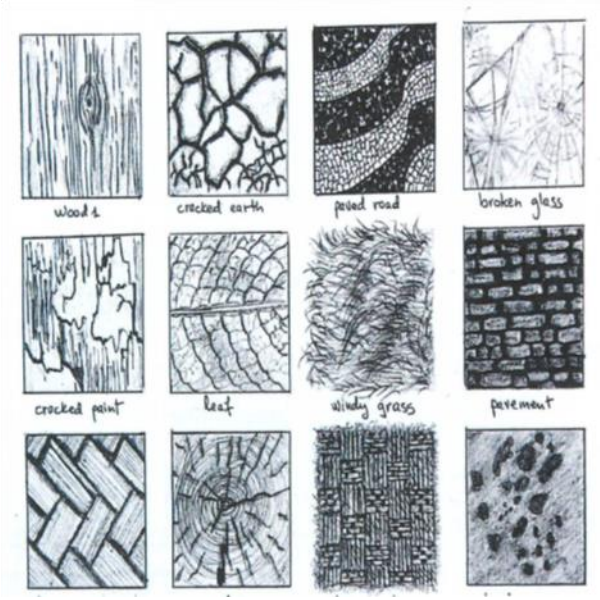
Rendering means :- How we can make objects seem like they are made out of a particular material !

Materials: You will need A4 paper to complete these tasks- A black Biro/pen, Pencil.

There are 30 points in total for this project!

Rendering Study ‘Using Texture, Tone and Form’





How many of these textures do you recognise ?

A black biro or a sharp pencil work well in these kind of renderings.

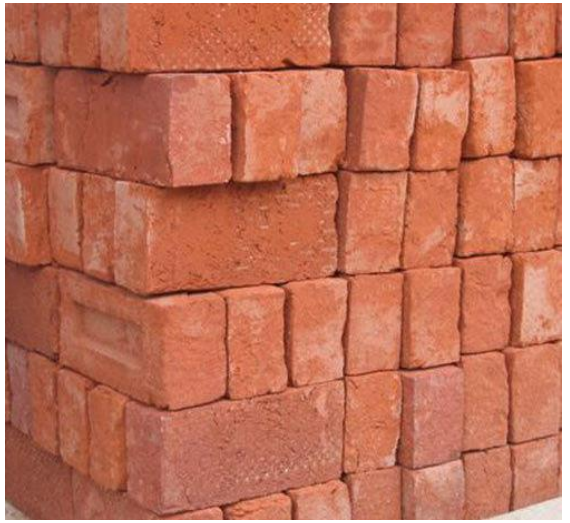
Look closely at the way LINE has been used in these drawings to create the TEXTURE of the object.

Applying the textures !...

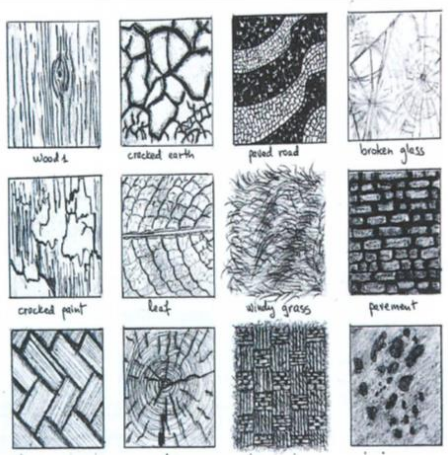
- Now look at the sample textures opposite, we are going to put your rendering knowledge now into practise. Draw out 3 boxes and have a go at rendering to make the boxes look like the images opposite :-

15 Points

Wood	Water	Brick



- Work out where your dark, medium and light areas are. Now have a go at shading (rendering) them to make them look 3d, they will go from being line drawings to actually looking like the textures.

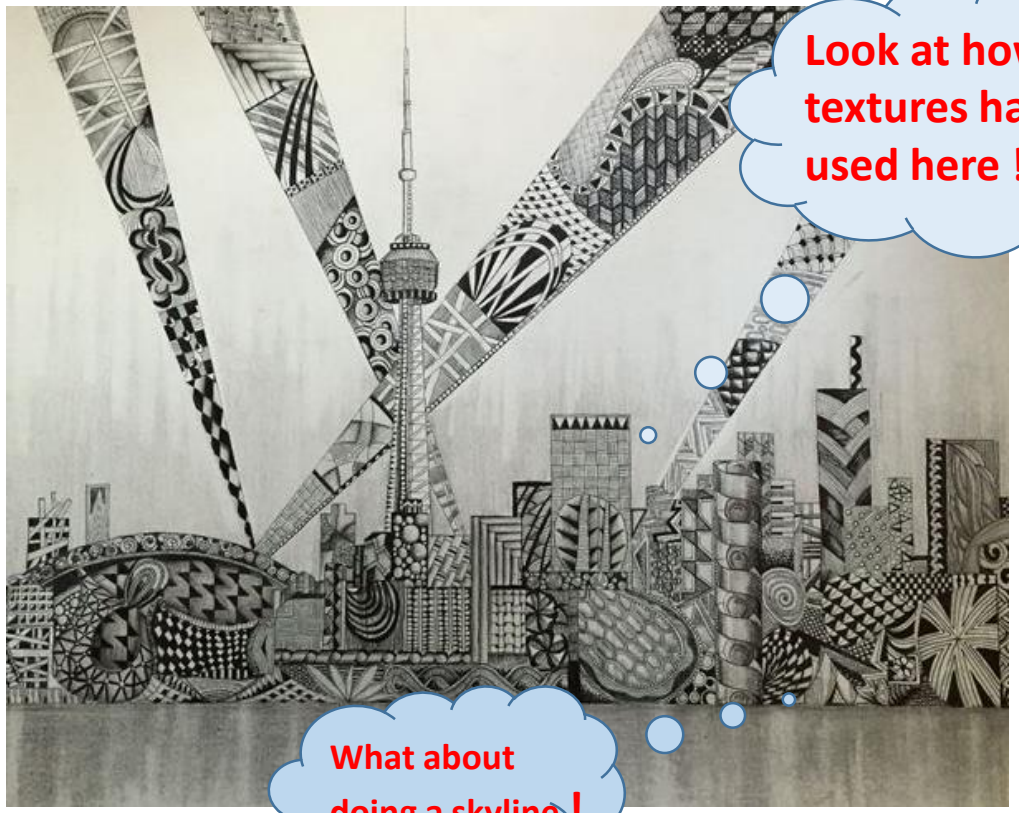


Remember to press on with your pen or pencil- you need to be bold !

Rendering: practise piece

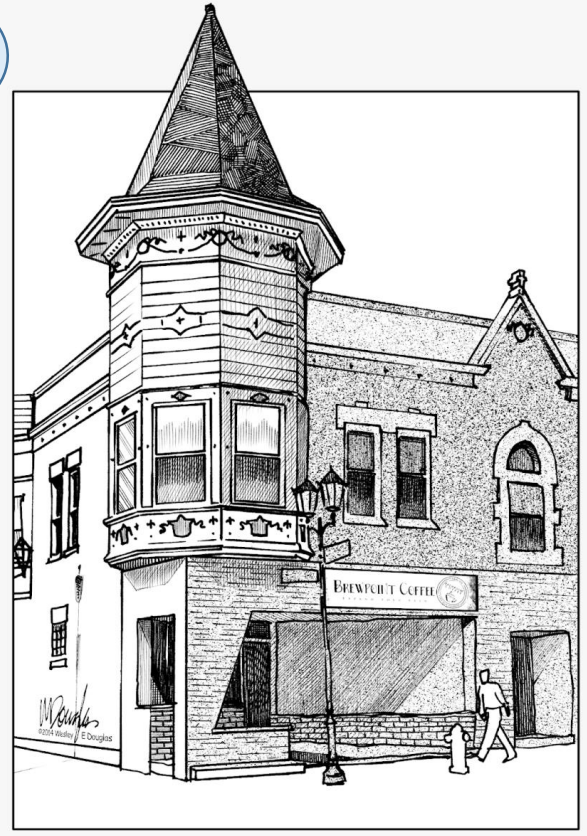
Final Piece- Here are some images of buildings, look how they have been rendered (shaded). **Produce your own rendered building using any textures that you like. You can use the images on the next slide.**

Try to use your rendering skills to help you.



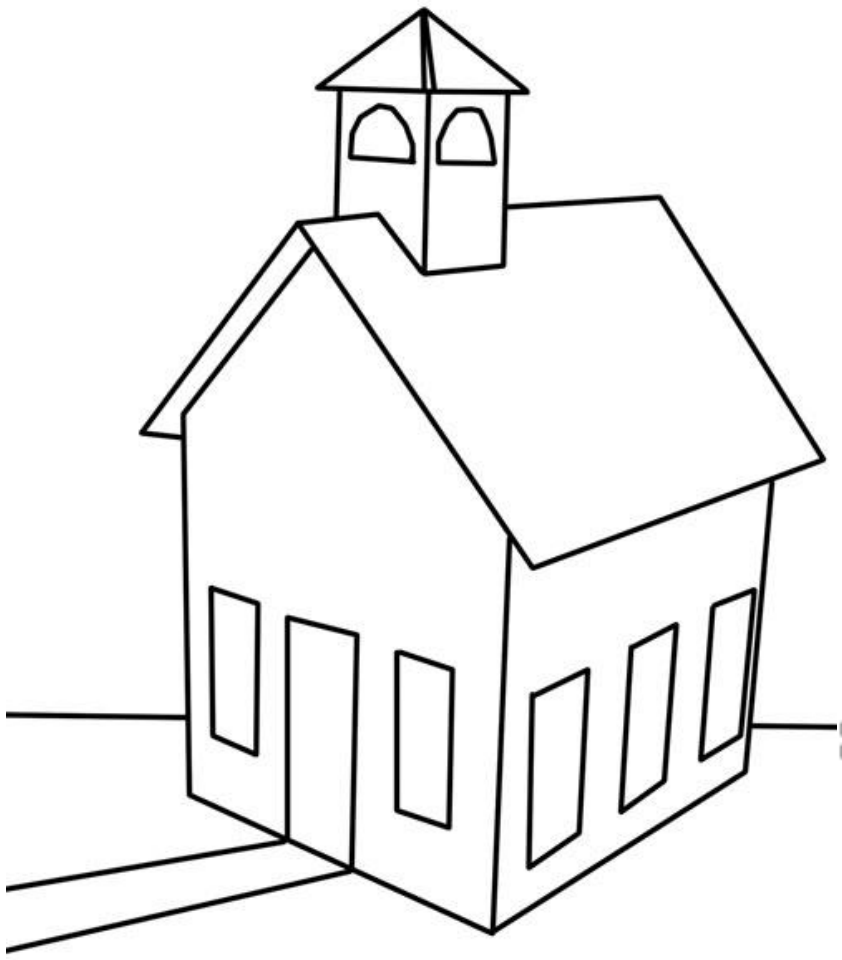
Look at how the textures have been used here !

What about doing a skyline !



Rendering: practise piece

Final Piece- Here are some outline images of buildings, you could use. Print them out and have a go!



Final Piece- You will gain more marks by using different tones and textures in you final piece. **15 POINTS**